

ABSTRACT OF THE DISCLOSURE

The present invention provides an apparatus and method for rendering an antialiased image, which are enabled to easily form an antialiased image at a high speed.

- 5 First, a main CPU extracts a contour and a contour candidate, which are visually important parts of an image to be rendered, according to, for example, polygon data representing an image of one frame. Further, a GPU performs rendering on data stored in a graphic memory according to the polygon data representing an image of one frame. Moreover, the GPU performs antialiasing on the contour and contour candidate
- 10 extracted by the main CPU. Then, the GPU overwrites data representing the antialiased contour and contour candidate onto the data representing the image, which is already rendered and stored in the graphic memory.
